Your Summer Learning is spit into two tasks. The first focuses on you considering your own progression in to the games industry and potential job opportunities. The second is a more creative task.

Using the PowerPoint guide, <u>SIL Task - Career Planning (1) (1).pptx</u>

construct a CV appropriate for finding work in the games industry. Following the guide, research potential job opportunities and carry

out a skills audit to assess what you need to do in order to be successful.